

Year Groups: 1 & 2 Spring Term 1 and 2 2026	Fallow Deer and Dormice	Teachers: Mrs Bushell, Mrs Oliver & Mrs Toomer
<p>English</p> <p>Phonics: Essential Letters & Sounds (Year 1 Phase 5) (Year 2 ELS Spellings)</p> <p>Texts: Meerkat Mail, Spring Poems, The Day The Crayons Quit and Easter texts</p> <p>Focus: Writing in sentences, factual writing, sequencing, letter writing, postcards, innovation, writing for effect and for different purposes, revising and editing. Presentation, book reviews, poetry on a theme and reading comprehension.</p> <p>Regular guided reading sessions plus individual reading 2/3 times a week.</p>	<p>Terrific Toys and Amazing Animals!</p> 	<p>Maths</p> <p>Yr1: Children will link the new calendar year to time: sequencing daily events; learning days of the week and months of the year before looking at the analogue clock to read o'clock and half past times. They will build on their place value understanding to compare, order, add and subtract numbers to 20.</p> <p>Key Instant Recall Fact: <i>To know number bonds to 10.</i> <i>To know odd and even numbers to 20.</i></p> <p>Yr2: Yr2s will finish off their unit on 2d and 3d shape then recap telling the time to o'clock and half past before moving on to quarter past and quarter to times. We will link our 5 times table to reading the analogue clock in 5 minute intervals. The children will link their previous work on multiplication and division to understanding fractions.</p> <p>Key Instant Recall Fact: <i>To count in 2s.</i> <i>To know the multiplication and division facts for the 2 times table.</i></p>
<p>Science</p> <p>We will use scientific skills to identify and name common animals including fish, reptiles, mammals, birds and amphibians. We will also consider carnivores, herbivores and omnivores and study the structure of a variety of common animals. We will be identifying, naming, drawing and labelling basic human body parts and discussing the senses and the body part they link with. We will also consider Winter and Spring and seasonal changes related to them.</p>	<p>Why?</p> <p>To explore the history of toys and how and why they are changing all the time. To further consider seasonal changes and to extend our knowledge about animals; identifying their classification categories and basic human body parts and senses.</p>	<p>Religion and Worldviews</p> <p>In 'What is it like to be brought up in a Muslim home in Britain' we will explore objects that can be found in a Muslim home and find out about basic Islamic beliefs that will help us understand what happens inside a Muslim home. We will investigate how some Muslims welcome a new baby into their family.</p>
<p>Geography</p> <p>We will explore toys from around the world and chart on a map where they come from. We will consider how they are similar and different to toys in the UK.</p>	<p>History</p> <p>We will look at timelines related to toys and how toys have changed over time, within living memory. We will learn types of toys and what they were/ are made from whilst continuing to consolidate our knowledge of past and present.</p>	<p>PSHE</p> <p>Through our 'Keeping Safe' topic we will be discussing the importance of the NSPCC guidance of acceptable and unacceptable touching through their character, Pantosaurus. We will also explore why we should not share photos without consent. Class assemblies from myHappymind will give children opportunities to talk about their feelings and emotions.</p>
<p>Art/ D&T</p> <p>We will be drawing toys and then designing and creating moving toys of our own. We will consider mixing and making colours, using paint, and study the artist Clarice Cliff then relate these skills to Easter and create our own 'Easter' themed pieces and cards.</p>	<p>P.E.</p> <p>Pro-Stars will be coaching the children on dance and a variety of ball skills.</p>	<p>Music</p> <p>Our topic, 'Zoo Time' will explore the genre of Reggae. Children will develop their skills in listening, appraising, rhythm, singing and performing.</p>
<p>ICT</p> <p>Purple Mash will be used to teach 'Maze Explorers' where children will program devices to move an object around the screen using either the arrows or by creating a simple sequence of instructions. The children will use 'Lego Builders' to follow and create simple instructions on the computer and to consider how the order of instructions affects the result.</p>		