

Our Golden Threads: vocabulary, knowledge of the world and promoting diversity

Our curriculum is knowledge based and designed to have an impact on long term memory. See long, medium, short term plans and knowledge mats regarding curriculum content and coverage. The following outlines the progress expected within the subject and helps to provide progression throughout the school in our mixed age classes.

Due to the impact of Covid, teachers assess children at the beginning of units of work and track back through the colours when necessary, to fill gaps and ensure sound understanding before moving on.

Curriculum Progression in Physical Education

	Rainbow	GYMNASTICS AND DANCE	PLAYING GAMES	EVALUATING AND IMPROVING
	reference	Children can:	Children can:	Children can:
Pre-	White	Enjoy movement	Enjoy participation	Enjoy being active
school		Jump in different ways	Take turns in choosing gross motor equipment	Enjoy winning!
Reception	Red	Copy some movements Jump and twist in different ways Use simple patterns/sequences Take part in simple yoga	Explore different ways of moving a ball Play simple bean bag and large ball games Use gross motor equipment in a more refined way	Talk about how their body feels during activity Make simple improvements in their activities
Year One	Orange	Change their body shape in a range of ways Perform simple and random dance moves Show some rhythm in movement and dance Take part in yoga and remember familiar sequences	Move a ball using simple throwing techniques Sometimes catch a ball Stop a ball moving in other ways Play simple ball games involving kicking, catching or throwing	Comment on others' actions Suggest simple improvements Talks about how their body feels during activity Understand that physical activity is good for them
Year Two	Yellow	Explore, copy, and repeat simple skills and actions Remember and repeat simple sequences in dance or gym Copy and remember actions in a sequence Begin to move with increasing control and care	Kick and throw a ball, not always with accuracy Understand the importance of stopping a ball in different ways Begin to be able to work with a partner Start to link skills and actions within simple games	Talk about what they are doing and describe the work of others Suggest ways to improve own and others work See how their work is similar to and different from other children

		Make a short dance sequence by putting some movements together Begin to use rhythm in dance Make simple moves with increasing control and co ordination	Begin to understand some concepts of game e.g. opponent, team mate Begin to show some understanding of simple tactics	Understand the importance of being active Talk about how to exercise safely and how their bodies feel during an activity
Year Three	Green	Move across a room in different ways and with an awareness of space Make increasingly clear and fluent movements Show contrast in shape and movement Understand different uses of tense, relax, stretch, curl in movement Improvise with ideas and movements Copy, remember, repeat, explore simple actions and movements with control and co ordination Begin to sequence moves and link actions Begin to choose movement to show ideas	Move a ball with control and accuracy Show increasing confidence when rolling, hitting, kicking a ball Understand the importance of rules and fairness Follow rules in games Understand the concept of both team and opponent Develop and use simple tactics in team games	Talk about differences between their own and others' actions Comment on the skills and techniques used in their own and others' work Refine movement after evaluation from others Understand the importance of practice Describe what effects exercise has on their bodies Understand the importance of warming up and cooling down
Year Four	Blue	Move in an increasingly coordinated way Control take-off and landing when jumping Show increasing control in balance and agility Uses movements to communicate an idea, using expression and conveying emotion Refine movements into increasingly complex sequences Cooperate with others to form sequences Use different parts of the body for different effects	Throw, catch, strike, field, stop a ball with increasing control and accuracy Be increasingly accurate in throwing for distance Decide the best way to move a ball for different purposes and needs Choose an appropriate speed to move a ball Decide on the best position in team games Begin to make use of space Vary skills, actions and ideas within simple games	Analyse and comment on skills and techniques Understand how performances can be improved, through practice and reflection Explain and apply basic safety principles in preparing for exercise Explain how the body reacts during different types of exercise Warm up and cool down appropriately
Year Five	Indigo	 Show control / coordination in travel and balance Perform a range of jumps, showing control Show increasing clarity and fluency in movements Make good use of creativity and imagination when composing sequences in dance or gym 	Use a range of throwing techniques, with increasing power and accuracy Apply a broad range of skills to different situations Use a range of fielding skills and throw with accuracy to hit a target Plan different approaches to attacking and defending	Modify and refine skills and techniques to improve any performance Show a willingness to practise to develop and improve Conserve energy over longer distances Independently prepare for exercise, and use cooling down techniques

		Use movement expressively, to convey an idea, mood or feeling Combine changes of shape, speed and level in sequence Apply skills, and actions and ideas with increasing coordination and control	Choose the best pace to use in athletics or games Show growing awareness of space in team games Work to keep or gain possession	
Year Six	Violet	Demonstrate precision, control and fluency Sustain movements over a longer period of time Convey expression and emotion in performance Use changes in and combinations of direction, level and speed within increasingly complex sequences Begin to improvise, based on previous skills Plan, perform and repeat sequences, including changes in speed and level	Throw with accuracy and power Combine, vary and choose appropriate strategies and tactics Choose and use the most appropriate skills, tactics and actions to cause problems Know how to keep possession Work within a team, with less focus on self Understand that a winning team has not always been the best one	Use a range of criteria to judge own and others' work Monitor their own heart rate and breathing Understand how heart rate and breathing slows after exercise Know and use the relationship between power and stamina