School Days

Essential Knowledge

By the end of this unit children will...

- Compare modern day school and schools in the past, identifying similarities and differences.

- Create a time line and order photos of the school.

- Look at their local environment and identify the key features of the school.

- Be able to identify and describe differences between old and new schools.

- Know by heart a range of playground songs and rhymes.

- Identify and name a variety of common plants, including garden plants, wild plants and trees.

Launch	Explore	Energise	Celebrate
School memories — invite members of the community to share recollections of own school life.	Find out about playground rhymes and games that children played in the past.	Trip to museum of Victorian Classroom experience	Come and Share event — inviting parents to celebrate work and see a Victorian lesson in action!

Core Subjects:
Links to theme

School Days: Theme Content

English

- Children write a recount about trip to museum
- Children describe differences between old and new schools.
- Children write a set of instructions for a playground game
- Children write a letter to a local museum.

Mathematics

- Children research their favourite game and record the results in a bar chart.
- Children use and apply knowledge of time when creating a timeline

Science

- Children identify and name a variety of common plants, including garden plants, wild plants and trees.

Personal Development

Spiritual

Can you write a class prayer?

What are you thankful for at school?

Moral

Why do we need rules and routines?

Should all children be able to go to school?

Social

Can we work together?

Why do we need rules and routines?

What are your strengths?

Cultural

Compare the differences between schools around the world.

Foundation Subjects

History, Geography and Citizenship

History:

- Children compare modern day school and schools in the past, identifying similarities and differences.
- Children create a time line and order photos of the school.

Geography:

- Children look at their local environment and identify the key features of the school.

Art and Design and Design Technology

Art:

- Children draw and paint their self-portraits, selecting appropriate colours and adding detail to work.
- Children create a pastel picture of the school in the style of LS Lowry.

Design and Technology:

- Children design and build their ideal school.

Music, Languages and Physical Education

Music:

- Sing a range of playground songs and rhymes.

PE:

- Children try and take part in a variety of playground games.

Computing

- Children develop word processing skills to produce work about their school.

School Days: Links to National Curriculum Framework

Core Subjects:

English

- To use subject specific vocabulary to explain and describe.
- Suggest words and phrases appropriate to the topic being discussed.
- Use some of the characteristic features of a recount, a set of instructions and a letter.
- To talk about things of personal interest.
- Plan by talking about ideas.

Mathematics

- Interpret and construct bar charts.
- Ask and answer questions about data.

Science

- Identify and name a variety of common plants, including garden plants, wild plants and trees and those classified as deciduous and evergreen.

Foundation Subjects

History, Geography and Citizenship

History:

- Observe and handle evidence to ask questions about the past.
- Ask questions such as: What was is like for people? What happened? How long ago?
- To place events in order on a time line.
- Label time lines with words or phrases such as: past, present, older, newer.

Geography:

- Use simple fieldwork and observational skills to study the geography of the school and the key human and physical features of the environment.

Art and Design and Design Technology

Art:

- Respond to ideas and starting points.
- Draw lines of different sizes and thickness.
- Add white or black to colours to make tints or tones.

Design and Technology:

- Design products that have a clear purpose and an intended user.
- Suggest improvements to existing designs.

Music, Languages and Physical Education

Music:

- To take part in singing accurately and identify the beat of a tune.

Physical Education:

- Use running, jumping, throwing and catching skills in combination.

Computing

- To communicate ideas, work and messages.

School Days: Assessment Opportunities/Tasks within theme

Core Subjects

English

- Children can write a recount using key features.
- Children can use descriptive language when describing the difference between modern day schools and schools of the past.
- Children can write a set of instructions using key features.
- Children write a letter to a local museum.

Mathematics

- Data collection - what is your favourite playground game? Create a bar chart to show the results.

Science

- Children can name and describe a variety of plants in their local area.

Foundation Subjects

History, Geography and Citizenship

History:

- Children can compare modern day and old schools and talk about the differences.
- Children can order school photos chronologically and place them on a time line.
- Children use speaking and listening skills to ask questions about school days.

Geography:

- Children identify key features in and around the school.

Art and Design and Design Technology

Art:

- Children draw and paint a self-portrait.
- Children create a picture of a school based on the work of LS Lowry.

Design Technology:

- Children design and make a model of their ideal school, using a variety of fixing and joining techniques.

Music, Languages and Physical Education

PE:

- Children show coordination and skills when playing playground games.

Music:

- Children sing a variety of school songs with accuracy of pitch.

Computing

- Children use word processing skills.